



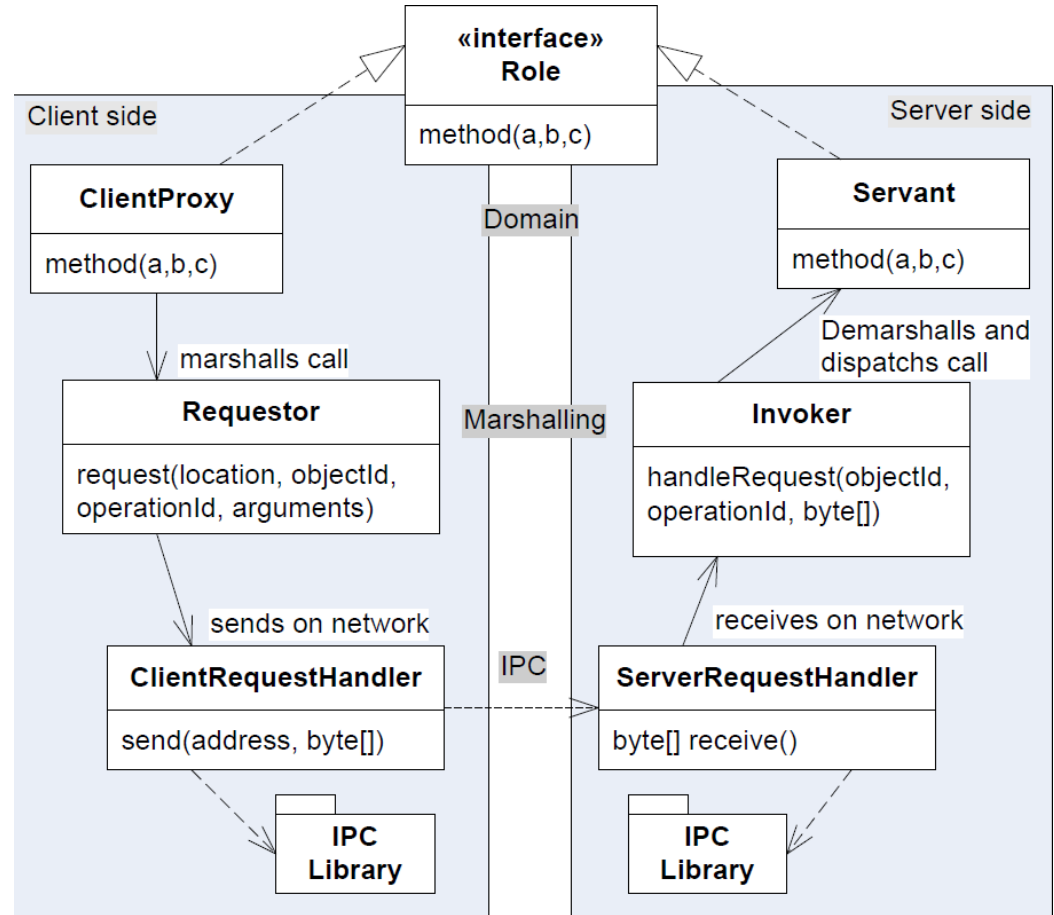
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# Software Engineering and Architecture

Distribution using Java RMI

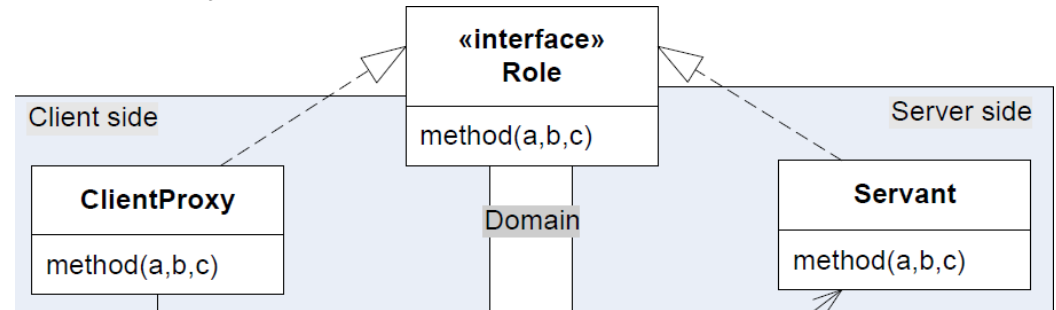
# Motivation

- Much of the implementation of the Broker delegates is repeating the same boilerplate code ☹️
- Why not let a tool do it?



- CORBA

- Common Object Request Broker Architecture, started 1991
- Specify interfaces in IDL = interface definition language
- Compile to (almost) any concrete language
  - Java, C#, C++, C, Fortran, ...
- Generates codebases in the specified language
  - Skeleton code = Servant roles
  - Stub code = Proxy roles





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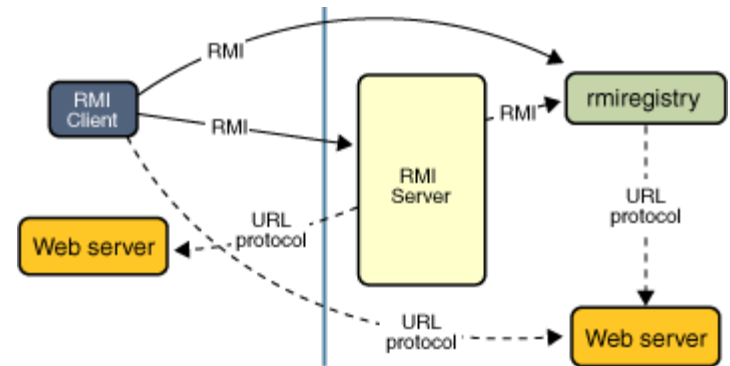
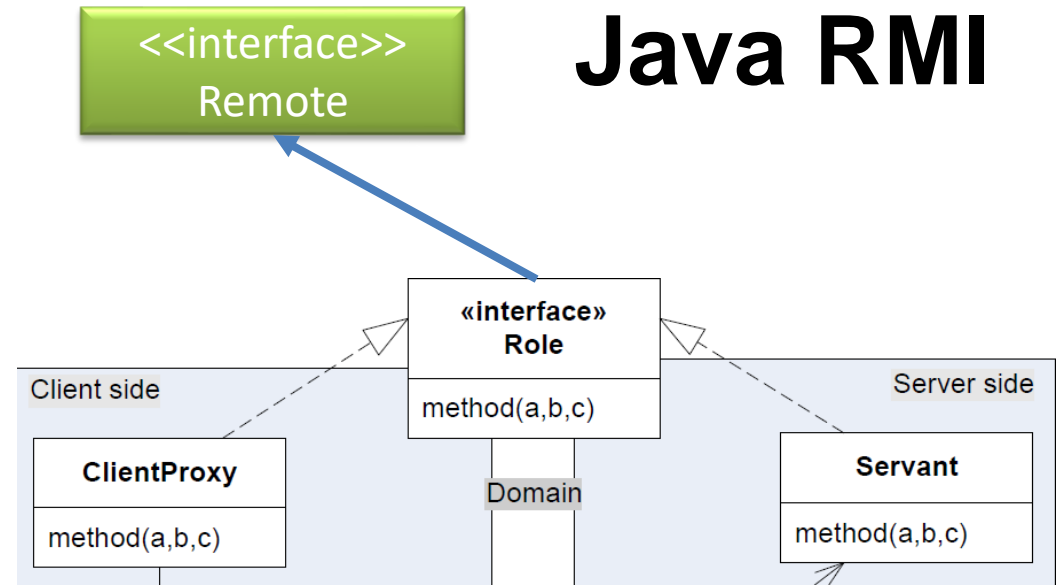
- Microsoft DCom
- .Net Remoting
- And ...
- Java RMI

# Long Tradition



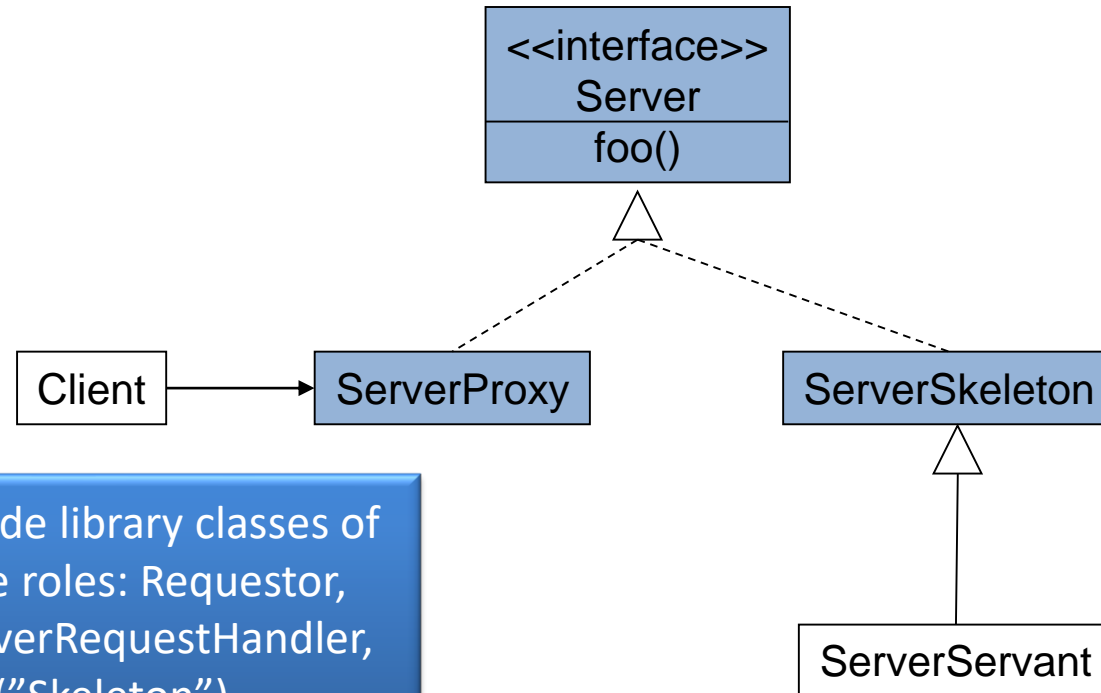
- Java RMI is full blown Broker and OO paradigm
  - I.e. it can handle *any* architectural style
    - You can make peer-2-peer, observer pattern, big ball of mud, ...
- Pass by
  - Value                      Objects implement Serializable
  - Reference                 Objects implements Remote
- Name Service
  - Rmiregistry              Bind object reference to a name for lookup
- Security
  - Policy files              Govern what programs can and can not

- Let your Role interface extend "Remote"
  - I.e. you have already high coupling to RMI ☹️
- Normal Java compile
  - Will call 'rmic' tool which will generate (see next slide...)



# That is...

- The 'rmic' compiler will produce not one class file but two:



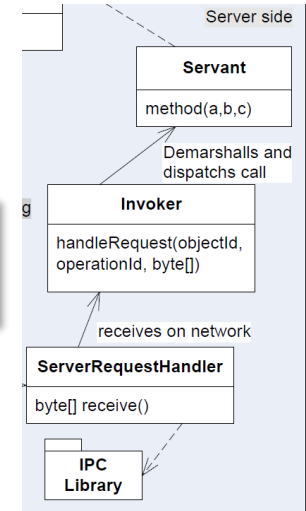
As well as provide library classes of the rest of the roles: Requestor, Client- and ServerRequestHandler, Invoker ("Skeleton"),

- Define interface. All methods *throws RemoteException*

```
public interface TemperatureSensor extends Remote {
    /** register a listener to receive temperature data.
     * @param tl the temperature listener instance to broadcast to.
     */
    public void addTemperatureListener( TemperatureListener tl )
        throws RemoteException;
}
```

- Implement Servant (serverside implementation)
  - Ups – inheritance based coupling to the Invoker ☹️

```
public class TemperatureSensorImpl extends UnicastRemoteObject
    implements TemperatureSensor, Runnable {
```







- Remote objects must be registered!
  - Here we ‘bind’ the object reference to the name ”section1” in the registry (from the server side)

```
// create a temperature sensor object representing the TS-05
TemperatureSensorImpl
    tss = new TemperatureSensorImpl();

String name = registry_host+"section1";
Naming.rebind(name, tss);
System.out.println( "Sensor object has been bound to name: "+name );

// make tss run in its own thread...
Thread t = new Thread( tss );
t.start();
```



# Example/Client

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- Clients look-up the name and "get" the remote reference
  - Or rather, downloads a ClientProxy object from the registry

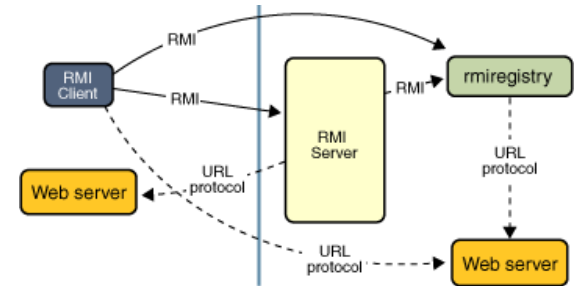
```
try {
    // get the temperature sensor object reference from the
    // RMI object request broker...
    String name = registry_host+"section1";
    System.out.println( "Looking up object reference: "+name );
    TemperatureSensor ts = (TemperatureSensor) Naming.lookup(name);

    System.out.println( "Located sensor object..." );
}
```

- The setup is pretty heavy weight as
  - The client and the server must have access to the codebase in order to download the generated ClientProxy and Skeleton
  - There have to be a *security policy* telling the RequestHandlers what permissions are, in order to connect, read files, etc.

```
grant codeBase "file:/home/jones/src/" {  
    permission java.security.AllPermission;  
};
```

```
java -cp /home/ann/src:/home/ann/public_html/classes/compute.jar  
-Djava.rmi.server.codebase=http://mycomputer/~ann/classes/compute.jar  
-Djava.rmi.server.hostname=mycomputer.example.com  
-Djava.security.policy=server.policy  
engine.ComputeEngine
```

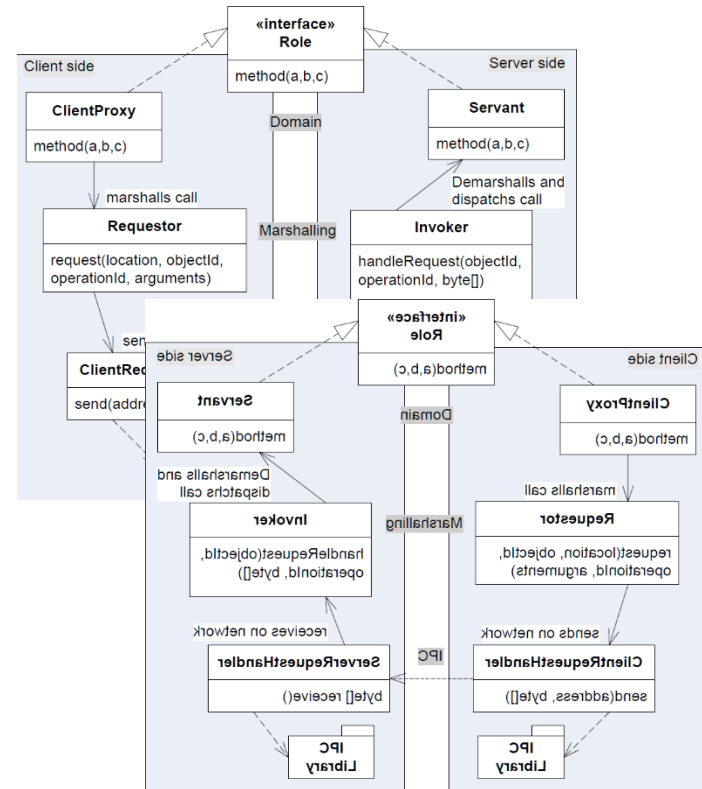




# Value versus Reference Passing

- RMI only works if *all* types that are part of return values and parameters lists in all remote interfaces are either
  - Remote implementations (X implements Remote)
  - Serializable implementations (X implements Serializable)
- Which means you for each and every type must define them as either
  - Pass by reference (Remote)
  - Pass by Value (Serializable)

- Any Java RMI program is *both a client and a server!!!*
  - A client can pass a Remote object, *x*, to server
    - Server call *x.foo(a,b)*
      - It is a proxy call from server to the client  
That has the Servant implementation
- RMI supports Observer pattern
  - Client register (remote) observer
  - Server call *o.update()*
  - Client side update is called...



- Nope 😞
  - Even though I have an example that I have used for years, I did not manage to get it running after a timebox of 4 hours !
    - Due to security policy issues, codebase issues, ...
  - Searching for solutions showed very slim support...
    - Java 7 reworked the security policies in RMI with *breaking all existing behavior* changes...
    - Java RMI tutorials are *very old* on the internet
- Conclusion
  - Hmm hmm
  - Java RMI is technology of the past...