

# SWEA Iteration 4: Code Quality and State Pattern

<<Group name>>  
Computer Science, Aarhus University  
8200 Århus N, Denmark  
<<Names>>  
  
<<Date>>

## 1 Clean Code Method One

### 1.1 Before Code

[Include a screenshot/listing of your method(s) BEFORE cleaning up]

### 1.2 Analysis

[Insert the Clean Code Template here, fill in the 'is OK' column with 'yes/no/not applicable' and fill in the 'Explain' column for the BEFORE code - outlining shortly why the property is OK or not; OR a reference to a longer discussion below]

[Provide further analysis/argumentation in case the 'Explain' column is too small to provide a sufficient analysis]

### 1.3 After Code

[Include a screenshot/listing of your method AFTER cleaning up]

### 1.4 Conclusion

[Insert the Clean Code Template here, fill in the 'is OK' column with 'yes/no/not applicable' and fill in the 'Explain' column for the AFTER code]

[Provide further analysis/argumentation in case the 'Explain' column is too small to provide a sufficient analysis]

## 2 Clean Code Method Two

### 2.1 Before Code

[Include a screenshot/listing of your method(s) BEFORE cleaning up]

## 2.2 Analysis

[Insert the Clean Code Template here, fill in the 'is OK' column with 'yes/no/not applicable' and fill in the 'Explain' column for the BEFORE code]

[Provide further analysis/argumentation in case the 'Explain' column is too small to provide a sufficient analysis]

## 2.3 After Code

[Include a screenshot/listing of your method AFTER cleaning up]

## 2.4 Conclusion

[Insert the Clean Code Template here, fill in the 'is OK' column with 'yes/no/not applicable' and fill in the 'Explain' column for the AFTER code]

[Provide further analysis/argumentation in case the 'Explain' column is too small to provide a sufficient analysis]

# 3 ZetaStone

## 3.1 Design and UML

[Include a UML diagram that shows the design of the ZetaStone part of Hot-Stone, with emphasis on the State pattern introduced and the existing winner strategies that are reused. (A good quality picture of a hand-drawn UML diagram is OK.) ]

## 3.2 State Selection Code

[Include a screenshot of the (JaCoCo-painted<sup>1</sup>) state selection code in the Context implementation of the State pattern, showing that correct behaviour of ZetaStone has been tested. ]

# 4 Backlog

The following features and requirements are still not implemented in our Hot-Stone software:

- ...
- ...

---

<sup>1</sup>It would be fine if you present JaCoCo or IntelliJ Code Coverage painted code to show your tests cover both states.